

# BESC 2026



The 13th International Conference on  
Behavioural and Social Computing

26-28 October 2026

Bangkok, Thailand



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CONTACT US

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## CALL FOR PAPERS

BESC is a major international forum that brings together academic researchers and industry practitioners from artificial intelligence, computational social sciences, natural language processing, business and marketing, and behavioural and psychological sciences to present updated research efforts and progresses on foundational and emerging interdisciplinary topics of BESC, exchange new ideas and identify future research directions.

Topics of interest include, but are not limited to:

- o Social network analysis
- o Semantic web
- o Collective intelligence
- o Social recommendation
- o Social influence and social contagions
- o New theories, methods, and objectives in computational social science
- o Digital humanities
- o Crowd dynamics
- o Virtual communities
- o Decision analytics
- o Societal impacts of Information System
- o Web mining and its social interpretations
- o Human behaviour and information system
- o Behaviour change
- o Technology and wellbeing
- o Opinion mining and social media analytics
- o Credibility of online content
- o Personalization for individuals, groups and populations
- o Privacy, perceived security and trust
- o Ethics of computational research on human behaviour
- o AI and large Language models in social and behavioural computing
- o Generative AI for synthetic behavioral and social data generation
- o Agent-based modeling for human behavior and social dynamics
- o LLM-driven agents for social interaction and communication
- o Multimodal behavioral and social sensing and analytics

Please visit the conference website for more details: <http://besc-conf.org/2026/>

## Paper Submission

1. Paper submission system is available at:

<https://cmt3.research.microsoft.com/BESC2026>.

2. All submissions should use Springer LNCS/LNAI manuscript submission guidelines and formatting template. Paper review will be double-blind, and submissions not properly anonymized will be desk-rejected without review.

3. Page Limits: no longer than 20 pages.

## Publication:

Top quality papers after presented in the conference will be selected for extension and publication in several special issues of international journals, e.g., IEEE Transactions on Computational Social Systems (IEEE), CCF Transactions on Pervasive Computing and Interaction (Springer), EURASIP Journal on Image and Video Processing (Springer), World Wide Web Journal (Springer), Social Network Analysis and Mining (Springer), Human-Centric Intelligent Systems (Springer), Natural Language Processing (Elsevier), Health Information Science and Systems (Springer), Web Intelligence (IOS Press), etc.

## Important Dates:

|                         |                    |
|-------------------------|--------------------|
| Paper Submission        | 1 June 2026        |
| Acceptance Notification | 31 July 2026       |
| Camera-ready Submission | 15 August 2026     |
| Author Registration     | 15 August 2026     |
| Conference Date         | 26-28 October 2026 |